



# A Guide to XPress Tags 8

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# Understanding XPress Tags

With XPress Tags Filter XTensions® software, you can use plain text files to import and export text into QuarkXPress® layouts with paragraph and character attributes already applied. Because the plain text file format doesn't actually support attributes, the formatting is indicated with codes that are translated by the XPress Tags filter. As new character and paragraph formatting options are added to QuarkXPress, new XPress Tags codes are added to support the new attributes.

## IMPORTING TAGGED TEXT

To import a plain text file that contains embedded XPress Tags codes:

- 1 Choose **File > Import**.
- 2 Select the target XPress tags file.
- 3 The application attempts to detect the encoding of the XPress Tags file. To specify a different encoding, choose an option from the **Encoding** drop-down menu.
- 4 To convert XPress Tags codes into actual character attributes and paragraph formats, check **Interpret XPress Tags** in the **Import Text** dialog box. If you do not check **Interpret XPress Tags** in the **Import Text** dialog box before importing tagged text, QuarkXPress does not convert XPress Tags codes. Instead, the program imports the codes as text characters.

## GENERATING TAGGED TEXT IN ANOTHER APPLICATION

To include XPress Tags information in a text file that you created in another application, precede the text with the codes you want. Begin the text file with a version code and encoding indication (for example: <v8.00><e9>). For more information about encoding codes, see "[Encoding](#)."

Save the text you generate in the plain text file format using the appropriate encoding.

## GENERAL INFORMATION ON XPRESS TAGS

When entering XPress Tags codes, keep the following in mind:

- XPress Tags codes are case-sensitive.
- XPress Tags codes for character and paragraph attributes must begin and end with angle brackets (< >). For example, the XPress Tags code for boldface text is <B>.

## UNDERSTANDING XPRESS TAGS

- To combine character attribute codes, begin with a left angle bracket, then enter the codes you want to specify, and complete the code with a right angle bracket. For example, the code for bold italic text is `<BI>`.
- XPress Tags codes for character attributes must be placed immediately preceding the characters to which you want to apply the attributes. When you apply a character attribute using an XPress Tags code, the attribute remains in effect until you cancel it or until you enter codes that change the style sheet. You can cancel an attribute by re-specifying its code following the last character to which you want it applied (or for type styles, you can enter the code for plain text, `<P>`).
- XPress Tags codes for paragraph attributes must be placed at the beginning of a paragraph. Formats specified by XPress Tags codes remain applied until you specify other values at the beginning of a subsequent paragraph or until you enter codes that change the style sheet.
- For XPress Tags code commands that let you specify more than one value (such as paragraph attributes), you can enter a \$ in place of an actual value. When QuarkXPress encounters a \$ code, the program substitutes the value specified in the currently applied style sheet. (If no style sheet is currently applied, the value of the Normal style sheet is used.) For example, you might want a paragraph to contain all of the formats specified in the applied style sheet, but you want to apply 18 points of leading instead of the value specified in the style sheet. The code for this would be: `<*p($,$,$,18,$,$,$)>`.
- To apply the **Normal** style sheet (which had attributes defined in the QuarkXPress project) to a paragraph, begin the paragraph with the `@$:` code.
- To specify that a specific style sheet be applied to a paragraphs, begin the paragraph with the `@stylesheetname:` code.
- To specify that **No Style** be applied to paragraphs, begin the first paragraph you want to disassociate from any style sheet with the `@:` code.
- You can define a style sheet's character and paragraph attributes using XPress Tags codes. To define a style sheet using XPress Tags codes, begin the paragraph with the code:  
`@stylesheetname=<paragraph attribute and character attribute codes>;`  
for example, `@Body Text=[Sp" ", "Normal", "Normal"]`  
`<*L*AL*h"Standard"*s"None"*kn0*kt0*ra0*rb0*d0*p(0,0,0,0,0,0,g(P,S))`  
`Ps100p100t0Y1h100z12k0b0cKf"Helvetica"n0o("Calt","liga","locl")L0G0>`.
- When you are defining a style sheet for a project, you have the option of basing that style sheet on another, existing style sheet. The code for this is `@stylesheetname=[S"existing stylesheetname"]<definition of style sheet>`.
- When you apply a style sheet to a paragraph using XPress Tags, the style sheet remains applied to subsequent paragraphs until another style sheet is applied or until **No Style** is applied using the `@:` code.
- You can apply attributes to characters (local formatting) within a paragraph to which you have applied a style sheet. These attributes remain applied until you cancel them or until you apply a different style sheet.
- If you import text tagged with style sheet names that the project already contains, QuarkXPress automatically applies the character and paragraph attributes specified in the project's existing style sheets.
- If you import text tagged with style sheet names that do not already exist in the project, QuarkXPress adds each style sheet name to the **Style Sheets** palette. If a new style sheet is not defined in the tagged text, QuarkXPress applies the **Normal** paragraph and character style sheet attributes to the new style sheet and adds the paragraph style sheet to the **Style Sheets** palette.
- Hyphenation and justification specifications must already exist within the QuarkXPress project before you import tagged text that specifies them. If you specify a hyphenation and justification specification in XPress Tags and QuarkXPress cannot locate the

specification in the project's list of hyphenation and justification specifications, the Standard hyphenation and justification specification is substituted.

- The maximum length for the names of style sheets and of hyphenation and justification specifications is 63 characters.
- The following characters cannot be used in style sheet names: " : = @.
- Names you specify as XPress Tags codes must be preceded and terminated by an inch mark " character. For example, if you want to specify the font Palatino, use the `<f"Palatino">` code.
- When specifying a font using XPress Tags codes, you can enter a partial font name within the code (for example, you can enter `helv` to specify the font Helvetica). When QuarkXPress applies a font to imported text according to the XPress Tags code you specify, the application will apply the first font in the **Font** submenu that matches the partial font name.
- Some features (such as rubi text, group characters, and emphasis marks) are available only in particular language editions of QuarkXPress. However, you can open a project that uses such features in any edition of QuarkXPress, and you can import and export text that uses these features in XPress Tags format using any language edition of QuarkXPress.

# Character and paragraph formatting

When you specify type styles using XPress Tags codes, `<P>` always sets the type style to **Plain**. When you specify any other type style (for example, `<B>` for **Bold**), that style is applied if it isn't already specified, and is removed if it has been specified. For example, the first time you specify `<B>`, the **Bold** type style is applied to the text that follows. If you enter `<B>` again, the **Bold** type style is not applied to the text that follows. If you enter `<$>`, the type style is set to the one specified in the current style sheet. If a style sheet is not currently applied, the **Normal** style sheet is used.

## CHARACTER ATTRIBUTES

- Plain: `<P>`
- Bold: `<B>`
- Italic: `<I>`
- Outline: `<O>`
- Shadow: `<S>`
- Underline: `<U>`
- Word Underline: `<W>`
- Strikethrough: `</>`
- Double Strikethrough: `<R>`
- All Caps: `<K>`
- Small Caps: `<H>`
- Superscript: `<+>`
- Subscript: `<->` (hyphen)
- Superior: `<V>`
- Change font\*: `<f"font name">`
- Change font size\*: `<z###.##>` in points
- Change color\*: `<c"color name">` or `<cC, cM, cY, cK, and cW>`
- Change shade\*: `<s###.#>` in percentage of shade
- Horizontal scale\*: `<h###.#>` in percentage of scale
- Kern\*: `<k###.##>` in 1/200 em space
- Track\*: `<t###.##>` in 1/200 em space
- Send†: Same tag as tracking but with a value in points added to the end
- Set baseline shift\*: `<b###.##>` in points
- Vertical scale\*: `<y###.#>` in percentage of scale

- Ligatures: <G1> to turn on, or <G0> to turn off
- Opacity\*: <p###.##> in percentage of opacity
- OpenType: <o("xxxx")> where "xxxx" = the OpenType® feature code
- Language: <n##> (see "*Languages*")
- Character alignment†: <\*An>, where *n* indicates the type of alignment; <AT> = Em box top/right, <AO> = ICF top/right, <AC> = center, <AM> = ICF bottom/left, <AB> = Em box bottom/left, <AL> = baseline†
- Keep half width characters upright† (a character attribute used only in vertical stories): <Ln>, where <L0> = sideways, <L1> = upright, and <L\$> = revert to style sheet
- Emphasis marks†: <Mn>, where *n* is the emphasis mark
- Apply sending to non-CJK characters†: <Y1> to turn on, <Y0> to turn it off, or <Y\$> to use the current style sheet setting

\*When any of these commands is followed by a \$ (for example, <E\$>), the attributes are set to the values specified in the current character style sheet. If a character style sheet is not currently applied, the **Normal** style sheet is used. (A # character in this list indicates a numeric value.)

†This feature is available only in particular language editions of QuarkXPress. However, you can import and export text that uses this features in XPress Tags format using any language edition of QuarkXPress.

## LANGUAGES

You can apply the following languages with the <n##> character tag.

- None: <n254>
- Bulgarian: <n72>
- Catalan: <n73>
- Chinese (Simplified): <n52>
- Chinese (Traditional): <n53>
- Croatian: <n68>
- Czech: <n56>
- Danish: <n9>
- Dutch: <n5>
- English (International): <n2>
- English (US): <n0>
- Estonian: <n44>
- Finnish: <n17>
- French: <n1>
- German: <n3>
- German (Reformed): <n70>
- German (Swiss Reformed): <n69>
- German (Swiss): <n19>
- Greek: <n20>
- Hungarian: <n43>
- Icelandic: <n21>
- Italian: <n4>
- Japanese: <n14>
- Korean: <n51>
- Latvian: <n45>
- Lithuanian: <n41>

## CHARACTER AND PARAGRAPH FORMATTING

- Norwegian (Bokmal): <n12>
- Norwegian (Nynorsk): <n80>
- Polish: <n42>
- Portuguese (Brazilian): <n71>
- Portuguese (European): <n10>
- Romanian: <n39>
- Russian: <n39>
- Slovak: <n57>
- Slovenian: <n66>
- Spanish: <n8>
- Swedish: <n7>
- Turkish: <n24>
- Ukrainian: <n62>

### RUBI TEXT

Rubi text lets you annotate base characters with smaller rubi characters. This feature is available only in particular language editions of QuarkXPress. However, you can import and export text that uses this features in XPress Tags format using any language edition of QuarkXPress.

Rubi text tags use the following form:

```
<A(\#68Base text\#36<@><Character attributes>\#9Rubi  
text\#132,50,C,A,0,2,B,T)>
```

The contents of this tag are as follows:

- <A()> encloses the tag.
- /#68 and /#36 mark the beginning and end of the base text.
- <@><Character attributes> lets you style the rubi text (see "*Character attributes*").
- \#n marks the beginning of the rubi text, where n = the number of rubi characters (in the above example, 9).
- \#132 marks the end of the rubi text and the beginning of the rubi positioning codes.
- 50 is a percentage of the base font size.
- C is alignment, where L = left, C = center, R = right, J = justified, F = forced, O = 1–2–1 (JIS) rule, and E = equal space.
- A is base alignment, where A = none, L = left, C = center, R = right, J = justified, F = forced, O = 1–2–1 (JIS) rule, and E = equal space.
- 0 is horizontal offset of the rubi in points.
- 2 is overhang, where 0 = none, 1 = up to one rubi character, 2 = up to 1/2 rubi character, 3 = up to one base character, 4 = up to 1/2 base character, and 5 = unrestricted.
- B is placement relative to base text, where A = Above and B = below.
- T is auto alignment, where T = true and F = false.

### GROUP CHARACTERS

Character grouping lets you group horizontal characters in a vertical text story. This feature is available only in particular language editions of QuarkXPress. However, you can import and export text that uses this features in XPress Tags format using any language edition of QuarkXPress.

Group character tags use the following form:

```
<A(\#72ABC\#40<t-10h80>)>
```

The contents of this tag are as follows:

- `<A()>` encloses the tag.
- `/#72` and `/#40` mark the beginning and end of the grouped characters.
- `<t-10h80>` are applications of tracking and horizontal scaling (see "*Character attributes*").

### FONT SETS

Font sets let you specify a group of fonts to be applied to different types of text in a text run.

Like style sheet definitions, font set definitions are stored in XPress Tags files. For example, if you export text that uses a font set named "Fontset 1," the definition of Fontset 1 is exported in the form of a tag like the following, at the beginning of the XPress Tag file:

```
@Fontset
1=[F<HiraMinPro-W3",100,0,h100,"GrecStHB",100,0,h100,"Catal",100,0,h100,"HiraMinPro-W3",89.999,-5,h105,"TimesRoman",100,0,h100
```

In text, font set tags are as follows:

```
<h105z10.89b-0.6f"HiraMinPro-W3",("Fontset 1",12)>
```

The contents of this tag are as follows:

- `h105` = horizontal or vertical scaling (see "*Character attributes*").
- `z10.8` = percentage of current font size
- `b-0.6` = baseline shift, in points
- `f"HiraMinPro-W3"` = font
- `("Fontset 1", 12)` = name of the font set to be applied and current point size of font

➔ This feature is available only in particular language editions of QuarkXPress. However, you can import and export text that uses this features in XPress Tags format using any language edition of QuarkXPress.

### OPENTYPE ATTRIBUTES

Turn on/off styling is similar to the current method used for type styles. Respecifying a tag toggles the current state of the attribute.

An asterisk (\*) in the topics below indicates a glyph attribute. The format for applying glyph attributes is `<DoO,F"zero",I0,f"ACaslonPro-Bold">0<oC>`, where `DoO` = opening tag, `F"zero"` = feature, `I0` = glyph index (where `I0` = the first glyph), `f"ACaslonPro-Bold"` = font, `0` = base character, and `oC` = close tag.

#### Basic set

- All Small Caps: `a2sc`
- Alternative Annotation Forms\*: `nalt`
- Alternative Fractions\*: `afrc`
- Contextual Alternates: `calt`
- Discretionary Ligatures: `dlig`
- Demominators: `dnom`
- Fractions: `frac`
- Hangul\*: `hngl`
- Historical Alternates\*: `hist`
- Horizontal Kana Alternates†: `hkna`
- Italics\*: `ital`
- Standard Ligatures: `liga`
- Numerators: `numr`
- Ordinals: `ordn`

## CHARACTER AND PARAGRAPH FORMATTING

- Ornaments\*: `ornm`
- Proportional Lining: `plin`
- Proportional Oldstyle: `pold`
- Ruby Notation Forms†: `ruby`
- Stylistic Alternates\*: `salt`
- Small Caps: `smcp`
- Subscript: `subs`
- Superscript: `sup`
- Swash: `swsh`
- Titling Alternates: `titl`
- Tabular Lining: `tlin`
- Tabular Oldstyle: `told`
- Slashed Zero\*: `zero`
- Vertical Kana Alternates†: `vkna`

\*This is a glyph attribute; see above.

†This feature can be applied only in a language edition of QuarkXPress that supports East Asian features.

### Alternate forms

- Expert Forms\*: `expt`
- Hojo Kanji Forms\*: `hojo`
- JIS2004 Forms†: `jp04`
- JIS78 Forms†: `jp78`
- JIS83 Forms†: `jp83`
- JIS90 Forms†: `jp90`
- NLC Kanji Forms\*: `nick`
- Simplified Forms†: `smp1`
- Traditional Forms†: `trad`
- Traditional Name Forms\*: `tnam`

\*This is a glyph attribute; see above.

†This feature can be applied only in a language edition of QuarkXPress that supports East Asian features.

### Alternate metrics

- Full Widths†: `fwid`
- Half Widths†: `hwid`
- Third Widths†: `twid`
- Quarter Widths†: `qwid`
- Proportional Widths†: `pwid`
- Alternate Vertical Metrics†: `valt`
- Proportional Alternate Widths†: `palt`
- Proportional Alternate Vertical Metrics†: `vpal`
- Alternate Half Widths†: `halt`
- Alternate Vertical Half Metrics†: `vhal`

\*This is a glyph attribute; see above.



## CHARACTER AND PARAGRAPH FORMATTING

- Drop cap\*\*: `<*d(character count,line count)>`
- Keep with Next Paragraph\*\*: `<*kn1>` or `<*kn0>1` = keep with next; 0 = don't keep
- Keep Together\*\*: `<*ktA>` or `<*kt(#,#)>A` = All; #,# = Start line number, End line number  
To return to the setting used in the **Normal** style sheet, enter `<*kt($)>`
- Hanging character set: `<*s"hanging character set name">`. If the layout does not contain a hanging character set by this name, no hanging character set is applied. However, if you subsequently add a hanging character set with this name, that hanging character set is applied to the text.

\*If a \$ replaces any or all format codes (for example, `<*t$>`), the current paragraph style sheet values are used. If a style sheet is not currently applied, the **Normal** style sheet is used. All numeric values in these two commands are measured in points.

\*\*Any or all of the format codes can be replaced by a \$ to use the current style sheet's definition, or by a 0 to specify no rule (for example, `<*ra$>` and `<*ra0>`).

†This feature is available only in particular language editions of QuarkXPress. However, you can import and export text that uses this features in XPress Tags format using any language edition of QuarkXPress.

## OTHER ATTRIBUTES

This section lists attributes that do not fit into the other categories.

- Glyph: `<DoO,F"zero",I0,f"AcaslonPro-Bold">0<oC>`, where DoO = opening tag, F"zero" = Feature, I0 = index of the alternate glyph, f"AcaslonPro-Bold" = Font, 0 = base character, and oC = close tag.
- Hyperlink: `<A(3,"HYPB",\#002\#000\#000\#000)[2]>Linked text<A(3,"HYP\" ,\#nnn\#xxx)[n]>`, where `<A(3,"HYPB",\#002\#000\#000\#000)[2]>` is the opening tag (this never changes), `\#nnn` is the type of link (`\#000` = URL, `\#004` = anchor, `\#008` = page), and `\#xxx` indicates the creation order of this hyperlink in the project (`\#001` = first created, `\#002` = second created, and so forth).
- Transcoding sequences: `<EX>Unicode value, language, legacy code value<EX>`. For language codes, see "[Languages](#)."
- Unencoded glyphs: `<DO, gxxxx, f"Font"P> <DC>`, where DO = opening tag, g = glyph, f = font, P = style (P, B, I, or BI), and DC = close tag

## TURN ON/OFF STYLING

- Turn on feature "a": `<o("aaaa")>`
- Turn on features "x", "y", and "z": `<o("xxxx", "yyyy", "zzzz")>`
- Turn on features "a" and "b", then turn on feature "c" and turn off feature "b": `<o("aaaa", "bbbb")>some<o("cccc", "bbbb")> text`
- Turn on features "a" and "y": `<o("xxxx", "aaaa", "xxxx", "yyyy")>`

## REVERT STYLING TO STYLE SHEETS

- Revert features "x" and "y" to the character attributes in the currently applied paragraph style sheet: `<o($ "xxxx", "yyyy")>`
- Revert features "x" and "a" to the character attributes in the currently applied character style sheet: `<o($$ "xxxx", "aaaa")>`

- Revert all OpenType features to the character attributes in the currently applied paragraph style sheet: `<o($)>`
- Revert all OpenType features to the character attributes in the currently applied character style sheet: `<o($$)>`

# Style sheets

You can use XPress Tags to apply character style sheets and establish a relationship between paragraph and character style sheets.

## DEFINING STYLE SHEETS

Style sheet definitions may include paragraph attributes only, character attributes only, or both paragraph and character attributes.

- Define paragraph style sheet with default character attributes:  
`@stylesheetname=[Sp" ", " "] <paragraph and character attributes> (Hard Return)` For example, `@Paragraph1=[Sp" ", " "]<*L*h"Standard" *kn0*kt0*ra0*rb0*d0*p(0,0,0,0,0,0,g(B,S)) PBs100t0h100z14k0b0c"Red"f"Times-Roman">`
- Define character style sheet: `@stylesheetname=<character attributes>(Hard Return)` For example, `@Char1=<Ps100t-3h100z10k0b0cK f"Palatino-Roman">`
- Define paragraph style sheet with character style sheet:  
`@stylesheetname=[Sp" ", " ", "character stylesheetname"]<paragraph attributes>(Hard Return)` For example,  
`@Paragraph1=[Sp" ", "Paragraph1", "Char1"] <*L*h"Standard" *kn0*kt0*ra0*rb0*d0*p(0,0,0,0,0,0,g(B,S))>`
- Base one paragraph style sheet on another, and apply Next Style:  
`@stylesheetname=[Sp"based on paragraph stylesheetname", "next paragraphstylesheetname", "character stylesheetname"]<paragraph attributes>(Hard Return)` For example, `@Paragraph2=[Sp"Paragraph1", "Paragraph3", "Char1"]<*t(121,1, "1."227,1,"1 ")>`
- Base one character style sheet on another: `@stylesheetname=[St" ", " ", " ", "based on character stylesheetname"] <character attributes>(Hard Return)` For example, `@Char2=[St" ", " ", " ", "Char1"] <Pbf"ArialMT">`

## APPLYING STYLE SHEETS

The @ character is used to apply a style sheet. When applying a character style sheet, you can set all character attributes to the character style sheet's default attributes by preceding @ with an "x." This clears any existing character attribute overrides. For example, `<x@$>` applies the **Normal** character style sheet, erasing any existing character attributes.

### APPLYING A PARAGRAPH STYLE SHEET

- Apply Normal paragraph style sheet: `@$:paragraph text`

- Apply No Style paragraph style sheet: @:paragraph text
- Apply defined paragraph style sheet: @stylesheetname:paragraph text

### APPLYING A CHARACTER STYLE SHEET

- Apply Normal character style sheet: <@\$>
- Apply the paragraph's character style sheet: <@\$p>
- Apply No Style character style sheet: <@>
- Apply defined character style sheet: <@stylesheetname>

### ADDITIONAL XPRESS TAGS FOR STYLE SHEETS

The possibility of a relationship between a character style sheet and a paragraph style sheet creates the need for additional XPress Tags.

- Set type style according to character attributes in the applied paragraph style sheet: <\$>
- Set type style according to character attributes in the currently applied character style sheet: <\$ \$>
- Set all character attributes according to character attributes in the applied paragraph style sheet.: <a \$>

➡ This command does not apply a character style sheet

- Set all character attributes to character attributes in the currently applied character style sheet: <a \$ \$>

# Colors

A non-process color needs to be accurately defined in order to be accurately interpreted upon import. For these colors, a definition is placed at the top of the XPress Tag file similar to style sheet definitions.

## DEFINING A CUSTOM COLOR

```
@colorname=[C]<"colorclass",colorspec>
```

Where:

`colorname` = name of the color

`[C]` = denotes a custom color

`colorspec` = "libraryname",S or P,#,"colorsubclass" #.##,#.##,#.##,#.##,#.##,#.##

S or P = "S" indicates a spot color, "P" indicates a process color

If it is a spot color ("S"), then a number follows to indicate the halftone screen value used  
# = {1=Cyan, 2=Magenta, 3=Yellow, 4=Black}

For example, @CMYK-M50Y100spotY=[C]<"CMYK",S,3,0,0.5,1,0>

`libraryname` = The swatchbook or library (short) name of the color

`colorsubclass` = similar to colorclass. Values include: "CMYK," "LAB," "Hexachrome," and "RGB." This backup specification is used if a library is missing.

#.##,#.##,#.##,#.##,#.##,#.## = Numeric color specifications

## DETAILED CUSTOM COLOR DEFINITION

`colorclass` = {"CMYK," "RGB," "HSB," "LAB," "DIC," "MULTI-INK," "FOCALTONE," "PANTONE®..." (there are 14 Pantone options, such as "PANTONE® solid coated"), "TOYO," "TRUMATCH," "Web Safe Colors," "Web Named Colors"}

if `colorclass` = "RGB," "HSB," "LAB," "Web Safe Colors," or "Web Named Colors," then

`colorspec` = S or P,#, #.##,#.##,#.##

Example: @Red=[C]<"RGB",P,1,0,0>

if `colorclass` = "CMYK", then

`colorspec` = S or P,#,#.##,#.##,#.##,#.##

Example: @CMYK-M50Y100spotY=[C]<"CMYK",S,3,0,0.5,1,0>

if `colorclass` = "DIC," "FOCALTONE," "PANTONE®...", "TOYO," "TRUMATCH" then

`colorspec` = "libraryname",S or P,#,"colorsubclass",#.##,#.##,#.##,#.##,#.##,#.##

Example1: @DIC 399p spotB=[C]<"DIC", "DIC

399p",S,4,"CMYK",0.55,0.14,0.47,0>

Example2: @PANTONE 259 HexC=[C]<"PANTONE® solid in hexachrome® coated", "PANTONE 259 HC", S,4, "Hexachrome", 0.4,1,0,0.25,0,0>  
 if colorclass = "MULTI-INK", then  
 colorspec = "colorname", "colorclass",I or C,#.##,#

Where:

I or C = the color is Ink alias or custom color.

I = Ink-alias

C = Custom Ink

#.## = the multi-ink percentage

# = the ink index. This value is written only for ink-alias components

Example: @Mink-M70Lab20=[C]<"MULTI-INK", "Process Magenta", "CMYK", I, 0.7, 1 "LAB-L50A45B-75spotB", "LAB", C, 0.2>

### APPLYING A CUSTOM COLOR

Once the colors are defined, they can be applied with the normal color tag. For example, <c"Red">, or <c"Mink-M70Lab20">

# Special characters

XPress Tags lets you specify character encoding and insert and manipulate special characters such as discretionary hyphens and nonbreaking spaces.

## ENCODING

One of the following three extended character set indicators is automatically placed at the top of an XPress Tags file you create using the **Save Text** command (**File** menu).

- Unicode (UTF-16): `<e8>`
- Unicode (UTF-8): `<e9>`
- Mac Roman (x-mac-roman): `<e0>`
- Windows Latin (windows-1252): `<e1>`
- Western (iso-8859-1): `<e2>`
- Japanese Win (windows-932-2000): `<e3>`
- Japanese Mac (x-mac-japanese): `<e21>`
- Korean Windows (MS codePage 949): `<e19>`
- Korean Mac (KSC5601): `<e20>`
- Traditional Chinese (BIG5): `<e6>`
- Simplified Chinese (GB2312): `<e7>`

## ESCAPED CHARACTERS

To use as text certain characters that XPress Tags would otherwise consider as part of specific codes, use these special characters.

- @: `<\@>`
- <: `<\<>`
- \: `<\ \>`

## OTHER SPECIAL CHARACTERS

Some special characters have their own XPress Tags codes. Use the following codes to define these characters.

- New line (Soft return): `<\n>`
- Discretionary return: `<\d>`
- Hyphen\*: `<\->`

- Indent Here: `<\i>`
- Right-indent tab: `<\t>`
- Standard space\*: `<\s>`
- En space\*: `<\e>`
- Punctuation space\*: `<\p>`
- Flex space\*: `<\f>`
- Em dash\*: `<\_>`
- En dash\*: `<\a>`
- Discretionary hyphen: `<\h>`
- Previous Text Box Page Number character: `<\2>`
- Current Page Number character: `<\3>`
- Next Text Box Page Number character: `<\4>`
- New column: `<\c>`
- New box: `<\b>`
- Em space\*: `<\m>`
- 3-per-Em space\*: `<\#>`
- 4-per-Em space\*: `<\$>`
- 6-per-Em space\*: `<\^>`
- Figure space\*: `<\8>`
- Hair space\*: `<\{>`
- Thin space\*: `<\[>`
- Word joiner\*: `<\j>`
- Ideographic space\*: `<\o>`

\*Placing a ! before any of the commands in this group makes the space or hyphen nonbreaking (for example, `<\!m>`).

## ASCII CODES

Some word processing applications may require you to use the decimal ASCII codes to create XPress Tags for special characters. The XPress Tags code for these characters is `<\#decimal value>`. The # symbol is part of the code. The XPress Tags code must be three digits for the ASCII code; when entering a four-digit ASCII code, do not enter the leading zero. The following list defines the ASCII decimal codes for some common characters.

- Decimal ASCII code for a character\*: `<\#decimal value>`
- New paragraph (Hard return): `<\#13>`
- Tab: `<\#9>`
- En dash: `<\#208>`
- Em dash: `<\#209>`
- Open double quotation marks: `<\#210>`
- Close double quotation marks: `<\#211>`
- Open single quotation mark: `<\#212>`
- Close single quotation mark (apostrophe): `<\#213>`

\*Placing a ! before the command makes the character nonbreaking.

# Indexing

You can import and export QuarkXPress index tags in XPress Tags format. Text might be tagged by writers or indexers using a word processing application, and then imported into QuarkXPress for layout purposes. Alternatively, text might be exported from QuarkXPress with index tags for editing.

## MARKING TEXT FOR AN INDEX

The XPress Tags for indexing let you insert index markers at the text insertion point or specify ranges of text to be indexed.

- Insert an index marker at the insertion point: `<XI,Tag Info>`
- Indicate the start of an indexed range of text: `<XO>`
- Indicate the end of an indexed range of text: `<XC,Tag Info>`

## SPECIFYING INDEX TAG INFORMATION

Index tags include information about an entry's level, style, and scope.

- First-level entry: "First Level entry", "", Sort As, Style Info, Scope, Extra Info, "Cross-Reference String" For example, `<XO>20th Century<XC,"20th Century", "", "Twentieth Century", "Index Text 1", 6, 1, "Modern Age">`
- Second-level entry: "First Level entry", "Second Level entry", "", Sort As, Style Info, Scope, Extra Info, "Cross-Reference String" For example, `<XO>Humanities<XC,"20th Century", "Humanities", "", "", "Index Text 2", 6, 1, "Arts">`
- Third-level entry: "First Level entry", "Second Level entry", "Third Level entry", "", Sort As, Style Info, Scope, Extra Info, "Cross-Reference String" For example, `<XO>Literature<XC,"20th Century", "Humanities", "Literature", "", "", "Index Text 3", 6, 1, "Books">`
- Fourth-level entry: "First Level entry", "Second Level entry", "Third Level entry", "Fourth Level entry", Sort As, Style Info, Scope, Extra Info, "Cross-Reference String" For example, `<XO>English<XC,"20th Century", "Humanities", "Literature", "English", "", "Index Text 4", 6, 1, "Great Britain">`
- Style information: "stylesheetname" or "" for Entry's Style
- Scope: 0, 1, 2, 3, 4, 5, or 6 (Selection Start = 0, Selection Text = 1, To Style = 2, Specified number of paragraphs = 3, To End Of = 4, Suppress Page Number = 5, Cross-Reference = code)
- Sort As: "sort as text"
- Selection Start: 0

- Selection Text: 1
- To Style: `stylesheetname`
- Specified # of ¶s: `Number of paragraphs`
- Suppress Page #: 0
- To End Of: 0, 1 (Story = 0, Document = 1)
- Suppress Page #: 0
- Cross-Reference: 0, 1, 2 (See = 0, See also = 1, See herein = 2)